

Fig. 1

FIG. 2 is a schematic diagram of a system 200 for processing a scene 208. The scene 208 includes a tree 202, a house 220, and a road 240. The tree 202 has a trunk 230 and a canopy 202. The house 220 has a roof 220, a chimney 260, a window 210, and a door 206. The road 240 is a path leading to the door 206. The system 200 includes a camera 204 and a processor 250. The camera 204 is positioned to capture the scene 208. The processor 250 is connected to the camera 204 and is configured to process the captured scene 208.

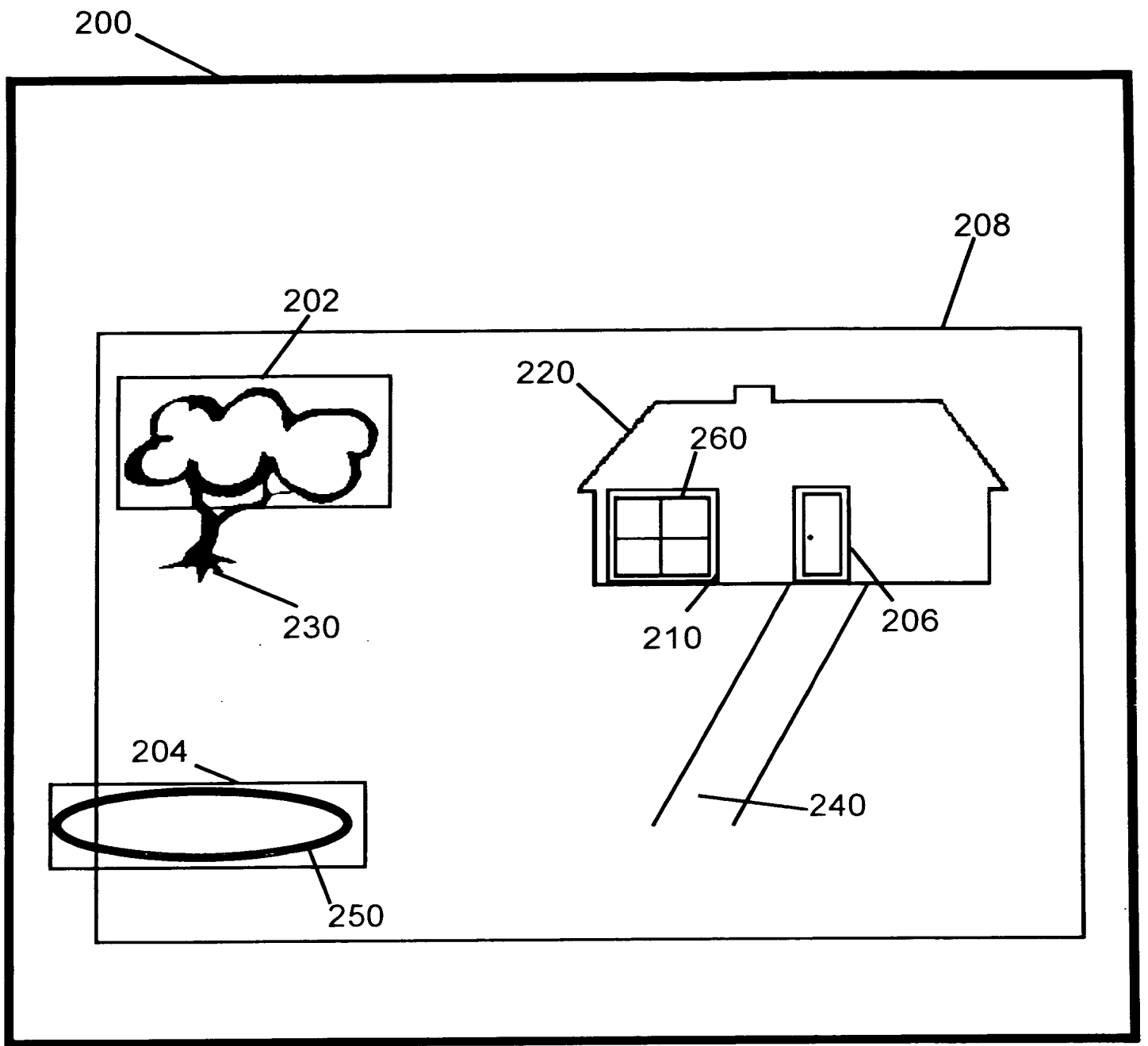


Fig. 2

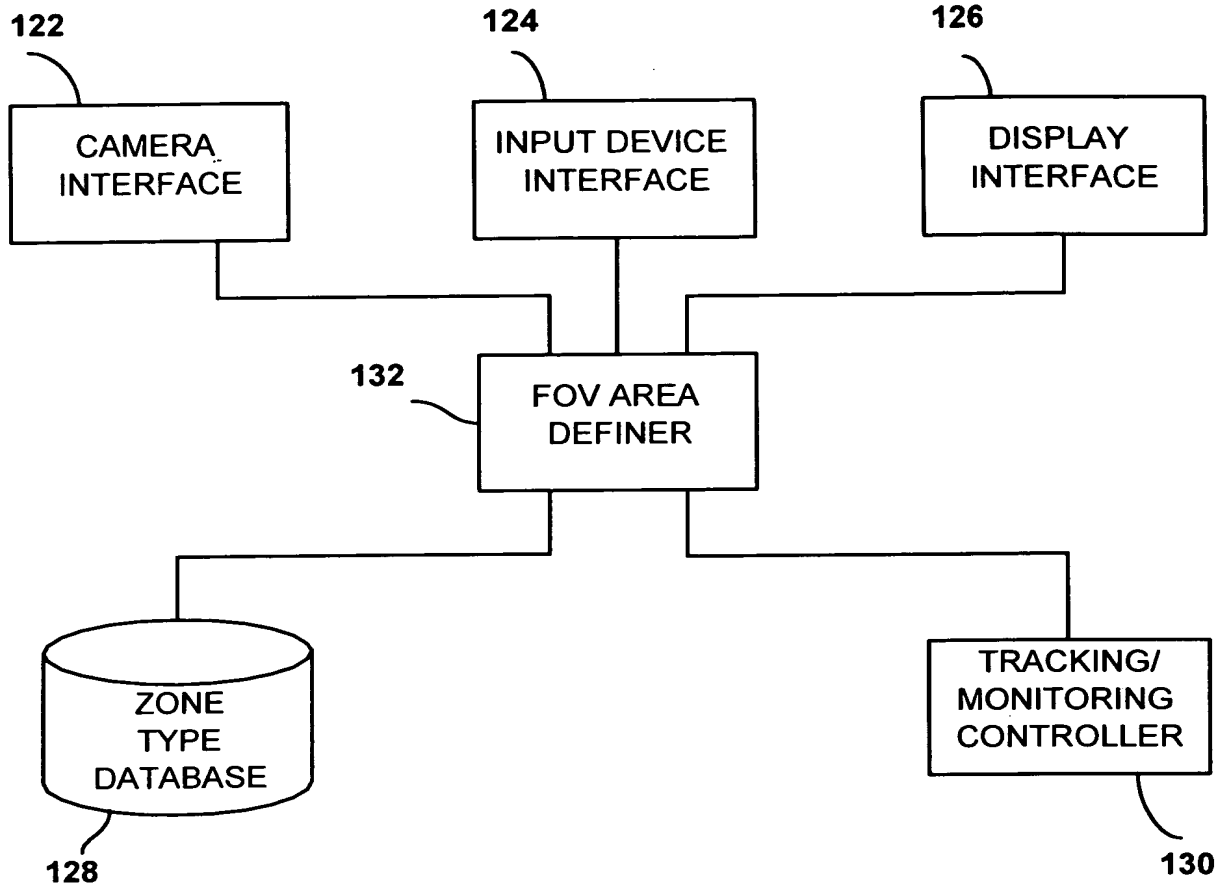


FIG. 3

300

DISPLAY MOTION VIDEO DATA
WITH A GRAPHIC OVERLAY

302

SELECTING A ZONE TYPE TO
BE DRAWN GRAPHICALLY

304

DRAWING A ZONE AREA USING
A PROVIDED USER INPUT
DEVICE

306

Fig. 4

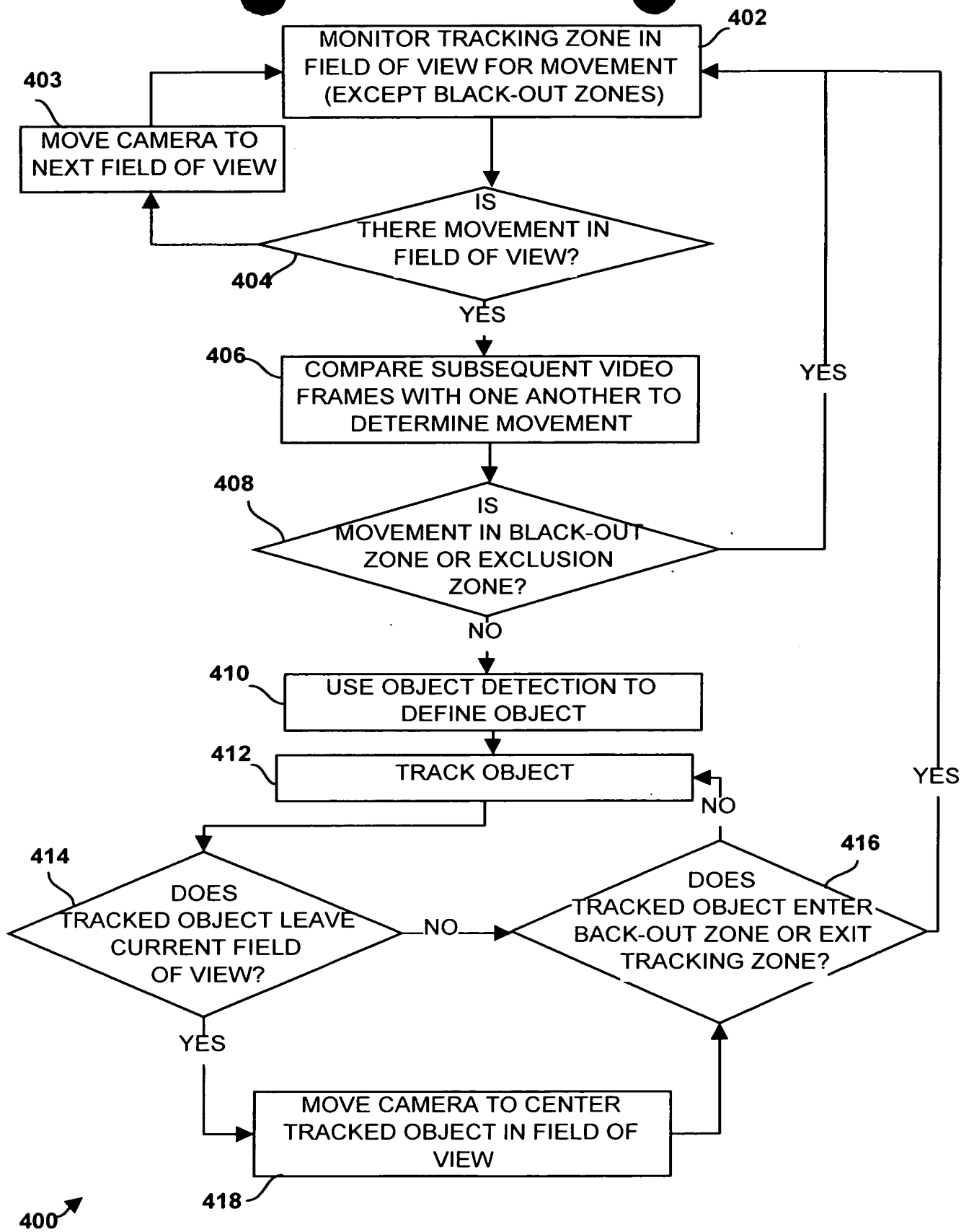


Fig. 5